


# D&D BEYOND

CHARACTER NAME	CLASS & LEVEL	PLAYER NAME
	RACE	BACKGROUND EXPERIENCE POINTS

**STRENGTH**  


**DEXTERITY**  


**CONSTITUTION**  


**INTELLIGENCE**  


**WISDOM**  


**CHARISMA**  


- \_\_\_ Strength
- \_\_\_ Dexterity
- \_\_\_ Constitution
- \_\_\_ Intelligence
- \_\_\_ Wisdom
- \_\_\_ Charisma

Saving Throw Modifiers

**SAVING THROWS**

- \_\_\_ Acrobatics
- \_\_\_ Animal Handling
- \_\_\_ Arcana
- \_\_\_ Athletics
- \_\_\_ Deception
- \_\_\_ History
- \_\_\_ Insight
- \_\_\_ Intimidation
- \_\_\_ Investigation
- \_\_\_ Medicine
- \_\_\_ Nature
- \_\_\_ Perception
- \_\_\_ Performance
- \_\_\_ Persuasion
- \_\_\_ Religion
- \_\_\_ Sleight of Hand
- \_\_\_ Stealth
- \_\_\_ Survival
- \_\_\_ \_\_\_\_\_
- \_\_\_ \_\_\_\_\_
- \_\_\_ \_\_\_\_\_


**SKILLS**


**INITIATIVE**  



**ARMOR**  


**CLASS**

**DEFENSES**




**INSPIRATION**  


**PROFICIENCY BONUS**  


**ABILITY SAVE DC**  


**SPEED**

Max HP	Current HP	Temp HP
		
<b>HIT POINTS</b>		

Total 	<b>SUCCESSES</b>  <b>FAILURES</b> 
<b>HIT DICE</b>	<b>DEATH SAVES</b>

**PROFICIENCIES & LANGUAGES**

**ACTIONS**

PASSIVE WISDOM (PERCEPTION)

PASSIVE WISDOM (INSIGHT)

PASSIVE INTELLIGENCE (INVESTIGATION)

**SENSES**

NAME	HIT	DAMAGE/TYPE	NOTES

**WEAPON ATTACKS & CANTRIPS**



CHARACTER NAME		CLASS & LEVEL	PLAYER NAME
		RACE	EXPERIENCE POINTS
		BACKGROUND	

**FEATURES & TRAITS**

	NAME	QTY	WEIGHT	NAME	QTY	WEIGHT						
CP	<input style="width: 90%;" type="text"/>											
SP	<input style="width: 90%;" type="text"/>											
EP	<input style="width: 90%;" type="text"/>											
GP	<input style="width: 90%;" type="text"/>											
PP	<input style="width: 90%;" type="text"/>											
<table style="width: 100%; border: none;"> <tr> <td style="width: 50%; border: none;"> <p><b>WEIGHT CARRIED</b></p> <input style="width: 90%; height: 20px;" type="text"/> </td> <td style="width: 50%; border: none;"></td> </tr> <tr> <td style="border: none;"> <p><b>ENCUMBERED</b></p> <input style="width: 90%; height: 20px;" type="text"/> </td> <td style="border: none; text-align: center;"> <p>ATTUNED MAGIC ITEMS</p> </td> </tr> <tr> <td style="border: none;"> <p><b>PUSH/DRAG/LIFT</b></p> <input style="width: 90%; height: 20px;" type="text"/> </td> <td style="border: none; text-align: center;"> <p>QTY      WEIGHT</p> </td> </tr> </table>							<p><b>WEIGHT CARRIED</b></p> <input style="width: 90%; height: 20px;" type="text"/>		<p><b>ENCUMBERED</b></p> <input style="width: 90%; height: 20px;" type="text"/>	<p>ATTUNED MAGIC ITEMS</p>	<p><b>PUSH/DRAG/LIFT</b></p> <input style="width: 90%; height: 20px;" type="text"/>	<p>QTY      WEIGHT</p>
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**EQUIPMENT**



GENDER	AGE	SIZE	HEIGHT	WEIGHT
ALIGNMENT	FAITH	SKIN	EYES	HAIR

CHARACTER NAME

CHARACTER APPEARANCE

ALLIES & ORGANIZATIONS

PERSONALITY TRAITS

IDEALS

BONDS

FLAWS

CHARACTER BACKSTORY

ADDITIONAL NOTES

SPELLCASTING  
CLASS

SPELLCASTING  
ABILITY

SPELL SAVE DC

SPELL ATTACK  
BONUS

PREP SPELL NAME

SOURCE

SAVE/ATK TIME RANGE

COMP DURATION

PAGE REF NOTES

SPELLS